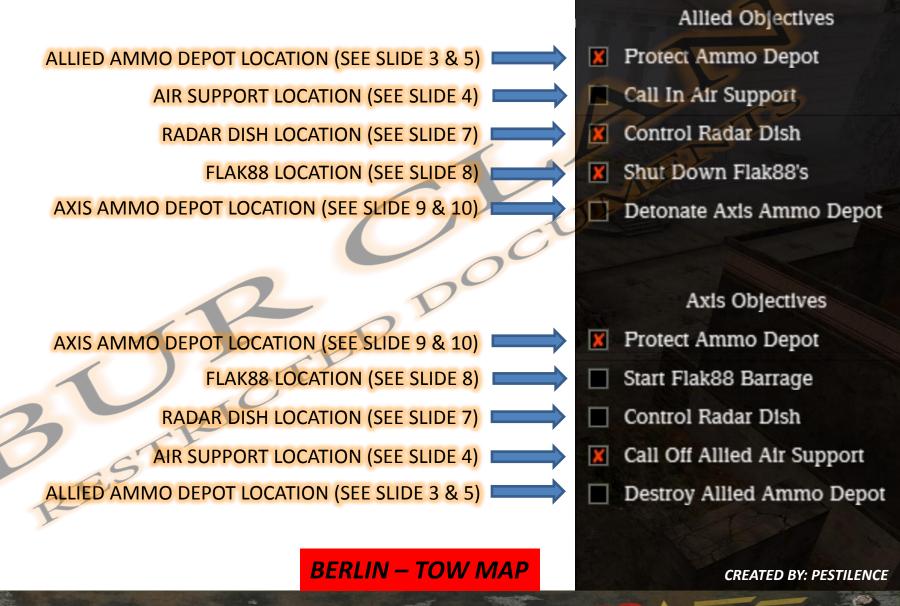
## **TOW MAP TUTORIAL - BASICS**

- A TOW (TUG OF WAR) MAP IS A BATTLE FOR EACH SIDE TO OBTAIN ALL OF THE LISTED OBJECTIVES. THE OBJECTIVES CAN BE SEEN BY HITTING THE TAB BUTTON.
- **OBJECTIVES CONSIST OF TWO TYPES:** 
  - \* HITTING A SWITCH PRESS "E" AT EACH SWITCH.
  - \* DESTROYING A BOMB AT EACH OTHER'S SPAWN.
- ACHIEVING AN OBJECTIVE SWITCH WILL MELT ALL FROZEN PLAYERS FOR BOTH SIDES.
  - \* <u>NOTE</u>: IF YOUR SPAWN BOMB HAS BEEN DESTROYED, YOUR TEAM WILL NOT BE MELTED WHEN OPPOSING TEAM HITS AN OBJECTIVE SWITCH
- DESTROYING AN OBJECTIVE BOMB WILL PREVENT THE OTHER TEAM FROM MELTING.
  - \* NOTE: THEY CAN STILL MELT THE ENTIRE TEAM BY HITTING AN OBJECTIVE.
- IF ALL TEAM MEMBERS ARE FROZEN, THE ENTIRE TEAM WILL RESPAWN IN 15 SECONDS IF THEIR SPAWN BOMB HAS NOT BEEN BLOWN UP.
- INDIVIDUAL POINTS CAN BE OBTAINED BY:
  - KILLING/MELTING A PLAYER (1 POINT/EACH)
  - HITTING AN OBJECTIVE SWITCH (2 POINTS/EACH)
  - SETTING SPAWN BOMB / OPTIONAL BOMB (5 POINTS/EACH)
  - IF THE SET BOMB DETONATES (5 ADDITIONAL POINTS/EACH)

CREATED BY: PESTILENC

THE BUR CLAN



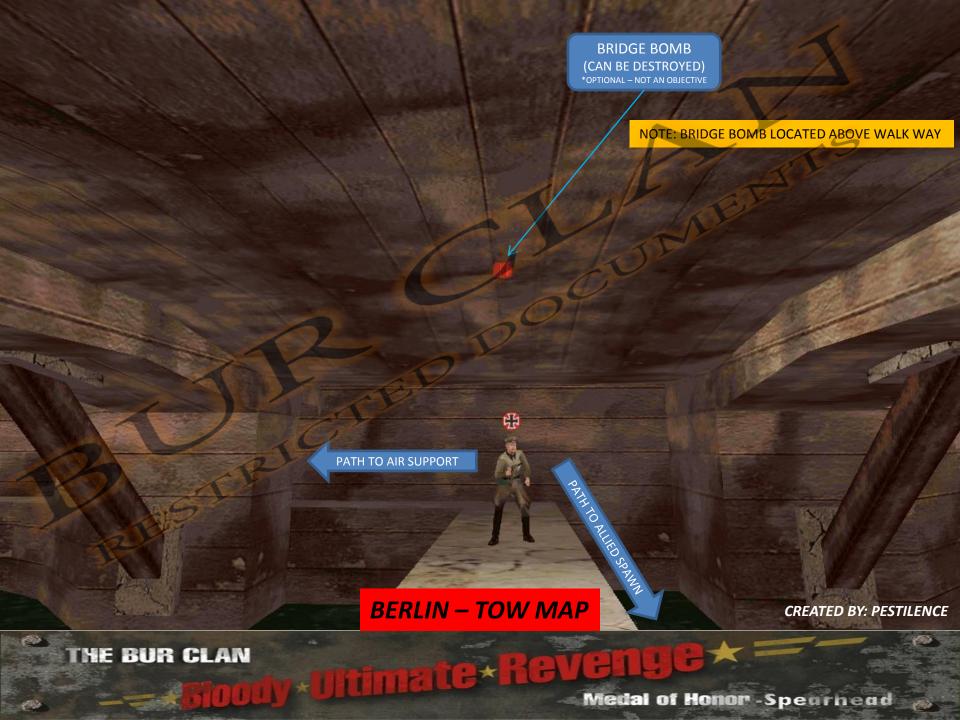
THE BUR CLAN

Medal of Honor -Spearhead









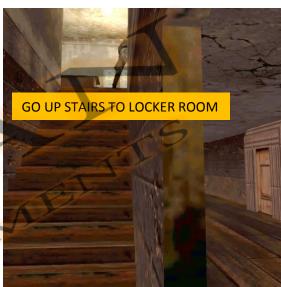


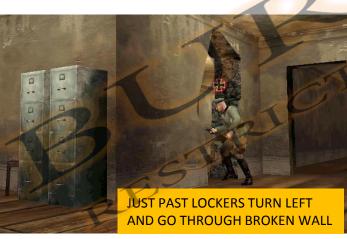
















**BERLIN – TOW MAP** 

**CREATED BY: PESTILENCE** 

## THE BUR-CLAN ENJOYS THE EXPERIENCE OF PLAYING WITH ALL OF YOU IN THE MOHAA COMMUNITY!

UNFORTUNATELY THERE IS A COST INVOLVED IN KEEPING OUR SERVERS RUNNING.
IF YOU ENJOY PLAYING ON BUR-CLAN SERVERS PLEASE CONSIDER DONATING AT

## WWW.BUR-CLAN.COM

THE DONATE LINK CAN BE FOUND IN THE LOWER LEFT CORNER OF THE SITE.



THANK YOU FOR CONSIDERING DONATING AND HOPE TO SEE YOU IN GAME!

**CREATED BY: PESTILENCE**